## AQA Computer Science A-Level 4.3.5 Sorting algorithms Past Paper Mark Schemes

## Additional Spec Qs Paper 1

02	3	All marks AO2 (apply)					
		Call number	S	E	M	List returned	
		1	1	5	3		
		2	1	3	2		
		3	1	2	1		
		4	1	1		[6]	
		3	1	2	1	rol	
		5	2	2		[3]	
		3	1	2	1	[6, 3]	
		2	1	3	2		
		6	3	3		[4]	
		2	1	3	2	[6, 4, 3]	
		1	1	5	3		
		7	4	5	4		
		8	4	4		[8]	
		7	4	5	4		
		9	5	5		[5]	
		7	4	5	4	[8, 5]	
		1	1	5	3	[8, 6, 5, 4, 3]	
		1 mark: Correct 1 mark: S, M, E 1 mark: S, M, E 1 mark: S, M, E Info for examin	list re lists list re given given given given	corre	ed by d by d ct val ct val ct val missin	call number 6-9; call number 1; ues for call number 6; ues for call number 7; ues for call number 8-9; ug values for S, E, M after the first time	
		a particular call	numb	er app	ears	in the table.	

02	4	Mark is for AO2 (analyse)	1
		nlog n	
		A. O(nlog n) A. O(nlog <sub>2</sub> n) A. nlog <sub>2</sub> n NE. log(n)	

02	5	All marks AO1 (knowledge)  Return address; Parameters; Local variables; Return value;  MAX 2	2
02	6	All marks AO2 (analyse)  Because there will be four recursive calls to MergeSort (1, 2, 3, 4) and (1, 2, 3, 5); there will also be three recursive calls to MergeSort (1, 2, 3) and one call to Merge.	2

## June 2011 Comp 1

18	18, 23, 21, 36, 40, 45, 58, 59	
	Mark as follows:	
	18 in the first place; 23 and 21 in correct order and in the second and third places; 21 and 36 in the correct order and in the third and fourth places; 40, 45, 58 and 59 in the correct order and in the last four places;	
	A. Table 3 instead of Table 2 as long as the bottom cell of each of the scores column is correct (I. any working out)	4
19	Bubble sort; NE. sort	1